

# 1 The mean free path in a complex medium

We suppose a complex medium composed of  $n$  elements with mass number and atomic number ( $A_i, Z_i$ ) ( $i = 1, n$ ). Let the relative number of them be  $N_i$ . (Say, for BGO,  $A_i \approx 209, 73, 16, Z_i = 83, 32, 8, N_i = 4, 3, 12$ . For Air,  $A_i = 14, 16, 40, Z_i = 7, 8, 18, N_i = 1.56, 0.42, .01$ ; note that the volume abundance of  $\text{N}_2, \text{O}_2, \text{Ar}$  is 78,21,1 %, respectively) Also we use the normalized number abundance of elements;

$$r_i = \frac{N_i}{\sum N_i} \quad (1)$$

We disregard the possible coherence of molecules etc. Therefore we can treat each element as an independent target. Then the cross-section of the target is

$$\sigma = \sum r_i \sigma_i \quad (2)$$

where  $\sigma_i$  is the cross-section of the  $i$ -th element. We call “one unit of the target” (molecule or atom or aggregate such as 1.56 N + 0.42 O + 0.01Ar for Air) as “pseudo molecule”. Then, the atomic weight of the psuedo molecule is

$$\langle A \rangle \equiv \sum r_i A_i \quad (3)$$

One “pseudo molecule” has the weight of  $\langle A \rangle / N_A$  g, where  $N_A$  is the Avogadro number. Therefore the the number of pseudo molecules in the unit volume is

$$\frac{\rho N_A}{\langle A \rangle} \quad (4)$$

where  $\rho$  is the density of the target. The mean free path for the collision,  $\lambda$ , is obtained from the relation

$$\lambda \frac{\rho N_A}{\langle A \rangle} \sigma = 1 \quad (5)$$

i.e.,

$$\frac{1}{\lambda} = \rho N_A \frac{\sigma}{\langle A \rangle} \quad (6)$$

The density contribution from the  $i$ -th element is

$$\rho \frac{r_i A_i}{\langle A \rangle} \quad (7)$$

so that the mean free path for collision with the  $i$  -th element is

$$\frac{1}{\lambda_i} = \rho N_A \frac{r_i A_i \sigma_i}{\langle A \rangle A_i} = \rho N_A \frac{r_i \sigma_i}{\langle A \rangle} \quad (8)$$

Hence

$$\frac{1}{\lambda} = \sum \frac{1}{\lambda_i} \quad (9)$$

We note that  $\lambda_i$  can also be represented by using the weight fraction,  $w_i$ , of the  $i$ -th element as

$$w_i = r_i A_i / \langle A \rangle \quad (10)$$

$$\frac{1}{\lambda_i} = \rho N_A w_i \frac{\sigma_i}{A_i} \quad (11)$$

In all expressions for the mean free path, if we drop  $\rho$ , we get the mean free path in g/cm<sup>2</sup>, provided that length scale is expressed in cm.

Once collision path is sampled using  $\lambda$ , we can fix the target element with the relative ratio of  $1/\lambda_i$ , i.e,  $i$ -th element is taken with the probabiltly of  $\frac{\lambda}{\lambda_i} = \frac{r_i \sigma_i}{\sigma}$ .

## 2 Program interface

For a given medium, we prepare

$r_i$	media.No(i)
$A_i$	media.elem(i).A
$Z_i$	media.elem(i).Z
$n$	media.noOfElem
$w_i = \frac{r_i A_i}{\langle A \rangle}$	media.w(i)
$r_i$	media.rn(i)
$\sum r_i A_i$	meida.Aeff
$\langle A \rangle = \sum r_i A_i$	media.A
$\langle Z \rangle = \sum r_i Z_i$	media.Z
$\langle Z^2 \rangle = \sum r_i Z_i^2$	media.Z2
$\sigma_i$	media.elem(i).sigma
$\sigma = \sum r_i \sigma_i$	meida.sigma
$\frac{\rho N_A}{\langle A \rangle}$	media.ndensity
$\lambda$	media.mfp

Since  $\sigma_i$  changes with energy and projectile particles, we have to calculate them every time we need the mean free path. The unit of  $\sigma$  is in mb and  $\rho N_A / \langle A \rangle$  is  $\text{cm}^{-3}$ .

## 3 Program structure

- Suppose the particle information is given by a /ptcl/ redord, ‘p’, in which we find particle type, energy, mass, charge etc.
- Suppose the target information is given by  $n, A_i, Z_i, r_i, \sum r_i A_i, \rho N_A / \langle A \rangle$
- From ‘p’ and the target info. we compute  $\sigma_i$  and  $\sigma$
- Then,  $\lambda$  is computed.

Since it is time consuming to compute  $\sigma_i$  for a large number of elements every time, we may tabulate  $\sigma$  as a function of  $\sigma_{hp}$  ( $h$  = a simple hadron) cross-section which is varied from 10 mb to 100 mb with a step of 2 mb. For other cases, we may compute  $\sigma_i$  every time.

The procedure for making talbe is

- For  $\sigma_{hp}=10$  to 100 step 2mb, do the following
- For every target  $A_i$ , obtain  $\sigma_i$  by converting  $\sigma_{hp}$
- Get  $\sigma = \sum r_i \sigma_i$

When using the table, do the following

- If a projectile particle is not a simple hadron but a nucleus, then don’t use the table.
- For a simple hadron, compute the cross-section for the proton target ( $\sigma_{hp}$ ).
- If  $\sigma_{hp}$  dosen’t fall in 10 to 100 mb, don’t use the table.
- Make the linear interpolation of the table using  $\sigma_{hp}$ .